

# A3: Find the Noisemaker

Lesson Objective: Children will be able to identify the location of the sound.

## Materials

- a device that plays mp3 files, such as a smartphone
- sound clips of various environmental sounds and noises
- a blindfold (optional, but recommended)
- Bluetooth speaker (optional , but recommended) Use these clips of various sounds

and noises:

- |                            |                      |
|----------------------------|----------------------|
| • alarm                    | • horse              |
| • ambulance / police siren | • knocking / tapping |
| • applause / cheering      | • lion               |
| • baby                     | • mosquito           |
| • bell ringing             | • owl                |
| • bird                     | • pig                |
| • cat                      | • race car           |
| • coughing                 | • rooster            |
| • cow                      | • running water      |
| • dog                      | • sawing             |
| • donkey                   | • sheep              |
| • duck                     | • sneeze             |
| • fog horn / train         | • snoring            |
| • footsteps                | • toilet flushing    |
| • frog                     | • wolf               |
| • heartbeat                | • yawning            |

The sound used for this activity should be distinctive and loud enough that it doesn't blend in with other noises in the room (e.g., a car horn honking, not a faucet dripping).

NOTE: There is no need to use all or even most of these sounds. Just pick a few that your child is familiar with. This game is about paying attention, not sound identification!

## A3: Find the Noisemaker (continued)

### Activity

Video: How to play Find the Noisemaker

Play the selected sound for your child so she knows what to listen for. Then have the child close or cover her eyes, and remind her of the importance of listening carefully.

Adult: I'm going to play a sound. Listen.

[Play cat sound.] Did you hear the kitty?

Child: Yes!

Adult: Good. Now you are going to try to find that kitty sound.

Have the child close her eyes – you may want to use a blindfold – while you hide the sound source out of her view. Tell her to open her eyes and point to the sound. Have her describe the location, using specific details. Encourage her to say not just what side of the room it is coming from, but also how high or low it is.

Adult: Listen. Where is the sound coming from?

Child: In the corner, on the bookshelf.

Adult: Where on the bookshelf? Is it up high or down low?

Child: On the top of the bookshelf.

Let the child move around to try to locate the sound. Once she's guessed where it is, let her check to see if she's right. Once she correctly identifies the location, have her retrieve the noisemaker for you. Then have her close her eyes while you hide the noisemaker again.

### Small Groups (2-5 children)

Adaptation: Let each child choose a sound he would like to imitate. Have the children take turns hiding and making the sound they chose. Ask the other children to raise their hands if they can point to or name the location of the sound.