

A4: First Sound, Last Sound

Lesson Objective: Children will be able to listen and name two sounds in the correct order.

Materials

A smartphone or computer that can play the sounds below:

- alarm
- ambulance / police siren
- applause / cheering
- baby
- bell ringing
- bird
- cat
- coughing
- cow
- dog
- donkey
- duck
- fog horn / train
- footsteps
- frog
- heartbeat
- horse
- knocking / tapping
- lion
- mosquito
- owl
- pig
- race car
- rooster
- running water
- sawing
- sheep
- sneeze
- snoring
- toilet flushing
- wolf
- yawning

Activity

Prepare the child by playing all the sounds you are going to use, naming each sound as you hear it. This gets the child familiar with the sounds and their names.

Demonstrate the game by playing two different sounds, and naming the sounds along with their order.

Adult: I just played two sounds.

What was the first sound?

The first sound was a cow.

A4: First Sound, Last Sound (continued)

What was the last sound?

The last sound was a doorbell.

Video: How to play First Sound, Last Sound

Start the game by playing two sounds and asking the child to name the sounds.

Adult: I am going to play two sounds for you.

Listen. [play Donkey and Lion]

What was the first sound?

Child: A donkey!

Adult: What was the last sound?

Child: A lion.

Adult: That's right.

Small Groups (2-5 children)

Additional Materials:



musical instruments such as bells, rhythm sticks, shakers (for Reinforcement)

Adaptation: Read the main activity, watch the video, and follow the instructions above, with the following changes:

Have the children take turns selecting sound clips to play for the rest of the group to identify. Encourage them to come up with their own sounds (such as clapping, stomping, etc.).