Developing Sound Sense Benchmark Assessment

Phonological/Phonemic Awareness Assessor's Guide Form A

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General Instructions for Administering the Benchmark Assessment

- 1. <u>READ</u> THE FOLLOWING SPECIFIC INSTRUCTIONS <u>COMPLETELY</u> BEFORE BEGINNING THE ASSESSMENT. <u>THIS IS CRITICAL</u>!
- 2. This is <u>NOT</u> an assessment of intelligence, attention span, endurance or spelling! Therefore, you should repeat the practice items in each section to <u>make sure</u> the child understands what they are supposed to say or do before asking the "Get Ready" questions in each section.
- **3.** If the child loses attention before you have finished the assessment <u>or</u> before reaching a ceiling, <u>stop</u> and continue at another time.
- **4.** Put a check on the answer sheet to indicate a correct answer and a 0 to indicate an error. The child reaches a ceiling when they miss three items in the same section. <u>Stop</u> the assessment at that point.
- **5.** The assessment should be administered one-on-one in an area that is quiet and free of distractions.
- **6.** Seat the child at a table appropriate for the child's height and sit <u>directly</u> across from the child.
- **7.** Information on interpreting a child's assessment results is at the end of this guide.

Materials needed: Pencil, assessment instructions, answer sheet, rubber band, two sets of sound counting cards printed out from K-5 materials on the website or eight counters of various colors.

SPECIFIC DIRECTIONS FOR ADMINISTERING THE ASSESSMENT

1. RHYMING:

<u>Say to the child</u>: "I am going to make some rhymes. I will do one first. Then it will be your turn.

<u>**PRACTICE ITEM</u></u>: "I <u>wish</u> I had a little <u>fish.</u> <u>Wish</u> and <u>fish</u> rhyme. They sound the same at the end." Be sure the child understands the concept of rhyming before presenting the test items.**</u>

"Tell me a word that rhymes with the word I say <u>louder</u> in my sentences."

GET READY: "The key belongs to_____."

GET READY: "The pig is very _____

GET READY: "Try not to make the baby _____."

<u>Say to the child:</u> "I am going to play 'I spy' with you. I will give you a hint and you try to guess the word I spy."

PRACTICE ITEM: "I spy with my little eye a word that rhymes with <u>rock</u>. The word that I spy that rhymes with <u>rock</u> is <u>sock</u>."

"Tell me the word that rhymes with what I spy."

<u>GET READY:</u> "I spy a word that rhymes with <u>fight</u>. What word?"

<u>GET READY:</u> "I spy a word that rhymes with <u>hair</u>. What word?"

<u>GET READY:</u> "I spy a word that rhymes with <u>two</u>. What word?

2. SENTENCES AND WORD

<u>Say to the child</u>: "A sentence is a very little story with two parts. It has a "<u>Who It's</u> <u>About</u>" part and a "<u>What's Happening</u>" part. I'll make a sentence with those two parts."

<u>PRACTICE ITEM</u>: "Logan swims at the pool. Logan is the 'who it's about' part and swims at the pool is the 'what's happening' part." **Be sure the child understands the**

concept of the two sentence parts before presenting the test items.

"Now, I'll say a sentence and <u>you</u> tell me <u>who it's about</u>."

<u>GET READY:</u> "The dog lost his bone. Who is my sentence about?"

<u>GET READY:</u> "My mother baked a cake. What's happening?" {Answer must <u>not</u> include the subject}

<u>Say to the child:</u> "This time I'm only going to say <u>one part</u> of the sentence. Tell me if the <u>who it's about part</u> or the <u>what's happening part</u> of the sentence is missing." Then, fill in that part for me."

<u>GET READY:</u> "The little girl_____. What part is missing: the who it's about part or the what's happening part? Fill in the missing part." {Child must answer_both items to get credit.}

<u>GET READY:</u> "______ fell off his bike. What part is missing: the who it's about part or the what's happening part? Fill in the missing part." {Child must answer<u>both</u> items to get credit.}

<u>Say to the child:</u> "Now, I want to see if you can <u>count the number of words in my</u> <u>sentences</u>. You can use your fingers to count."

<u>PRACTICE ITEM</u>: "My phone is broken. My sentence has four words!"

Be sure the child understands the concept of counting words before presenting the test items.

"Now, you count the number of words in this sentence: The cat sleeps."

GET READY: "She has a dog. How may words did you count?"

GET READY: "The boy is very nice. How may words did you count?"

3. COMPOUND WORDS

<u>Say to the child</u>: "Sometimes we can take two words, put them together fast, and make a brand-new word."

PRACTICE ITEM: "foot...ball. Say it fast! Football."

Be sure the child understands the concept of saying the two parts fast before presenting the test items.

"You try that with these words."

GET READY: "pea...nut. Say it fast!"

<u>GET READY:</u> "butter...fly. Say it fast!"

<u>Say to the child</u>: "This time I'm going to say a word, and then say it again WITHOUT the LAST part."

PRACTICE ITEM: "Lawnmower. Lawnmower <u>without</u> mower is LAWN."

Be sure the child understands the concept of eliminating a part of a compound word before presenting the test items.

"You try that with these words."

<u>GET READY:</u> "Toothbrush. Say toothbrush without brush."

GET READY: "Snowman. Say snowman without man."

GET READY: "Hotdog. Say hotdog without hot."

<u>GET READY:</u> "Sunshine. Say sunshine without sun."

<u>4. SYLLABLES</u>

<u>Say to the child:</u> {Use rubber band} "Sometimes words can be stretched like a rubber band {Stretch rubber band} and then said fast {release rubber band} so that they sound right."

PRACTICE ITEM: (Stretch rubber band as you say} "<u>sssspiiiderrrrmannn.</u> "Say it fast." {Release rubber band as you say} "Spiderman."

Be sure the child understands the concept of saying the parts fast before presenting the test items.

"You try that with this word."

<u>GET READY:</u> {Stretch rubber band as you say} "<u>commpuuuterrr.</u> Say it fast." {Release rubber band}

<u>Say to the child</u>: "Sometimes we can break words into parts. I'm going to say a word and then break it into parts."

<u>PRACTICE ITEM:</u> "Tremendous." <u>Tremendous</u> has <u>three</u> parts. They are <u>tre/men/dous</u>." Be sure the child understands the concept of breaking words into parts before presenting the test items.

GET READY: "Dinosaur. How many parts are in the word, dinosaur?"

GET READY: "Refrigerate. How many parts are in the word, refrigerate?"

<u>Say to the child:</u> "This time I'm going to say a word and then say only the <u>first part</u> of the word."

<u>PRACTICE ITEM:</u> "Lady. The <u>FIRST part</u> of lady is <u>LAY</u>."

"Now you try that with this word."

GET READY: "Sofa. What is the FIRST part of sofa?"

<u>GET READY:</u> "<u>Candy</u>. What's the <u>FIRST</u> part of candy?"

<u>Say to the child</u>: "This time I'm going to say a word and then say only the <u>LAST</u> part of the word."

<u>PRACTICE ITEM:</u> "Selfish. The <u>LAST</u> part of selfish is <u>FISH</u>."

"You try this word."

<u>GET READY:</u> "Monkey. What is the <u>LAST part</u> of <u>monkey</u>?"

5. WORD FAMILIES (Sounds in Words)

<u>Say to the child</u>: "I'm going to say a sound and then the rest of a word. See if you can guess the word."

<u>PRACTICE ITEM:</u> "rrr...ug. What's the word? <u>RUG</u>! Now you try some."

GET READY: "sss...at. What's the word?"

GET READY: "nnn...ut. What's the word?"

<u>GET READY:</u> "fff...un. What's the word?"

<u>Say to the child</u>: "Now, let's make some rhymes. I'll say the word we will rhyme with. Then I'll say a sound we need to <u>add</u> to that word to make a rhyming word."

<u>PRACTICE ITEM:</u> "Rhyming with 'at' 'at'. Rhyming with 'at'. mmmm....at. MAT. I

rhymed with '<u>at</u>'. **Be sure the child understands the concept of adding a <u>beginning</u> sound to make a new word before beginning the test items.**

"Now, you try it."

<u>GET READY:</u> "Rhyming with 'eat' 'eat'. Rhyming with 'eat' ssss _____.

GET READY: "Rhyming with 'am' 'am'. Rhyming with 'am' rrrr _____.

GET READY: "Rhyming with 'eat' 'eat'. Rhyming with 'eat' mmm ______

6. BEGINNING SOUNDS

<u>Say to the child</u>: "I'm going to say some words and see if you can tell me the sound they all <u>start</u> with. I'll do one first."

<u>PRACTICE ITEM:</u> "mud, milk, mad. Again, mud, milk, mad. They all <u>start</u> with mmm." Be sure the child understands the concept of beginning sounds in words before presenting the test items. "Your turn to try some."

GET READY: "rat, red, run. What sound do they start with? rat, red, run."

<u>GET READY:</u> "bed, ball, bike. What sound do they <u>start</u> with? bed ball, bike."

<u>Say to the child</u>: "Now, let's do something different. I will say some words, and you tell me which one <u>sounds different</u> at the very beginning."

<u>PRACTICE ITEM</u>: "toy, tank, fire, top. Which one sounds <u>different</u> at the <u>beginning</u>: toy, tank, fire, top? Fire sounds <u>different</u> at the <u>beginning</u>. See if you can do some like that."

<u>GET READY:</u> "nose, <u>n</u>ail, <u>n</u>ice, <u>p</u>en. Which one sounds <u>different</u> at the <u>beginning</u>: <u>n</u>ose, <u>n</u>ail, <u>n</u>ice, <u>p</u>en?"

<u>GET READY:</u> "<u>h</u>um, <u>d</u>og, <u>h</u>e, <u>h</u>ill. Which one sounds <u>different</u> at the <u>beginning</u>: <u>h</u>um, <u>d</u>og, <u>h</u>e, <u>h</u>ill?"

<u>Say to the child:</u> "Now, I want you to be a sound detective. Listen very closely to find the word <u>hiding inside</u> the word that I say."

<u>PRACTICE ITEM</u>: "<u>fffear</u>. <u>fffear</u>. The <u>word hiding inside</u> <u>fffear</u> is <u>EAR</u>." Be sure the child understands the concept of finding hidden words before presenting the test items.

"Your turn to try to find a word that is hiding inside the word I say."

<u>GET READY:</u> "<u>sssand</u>. <u>sssand</u>. What's the word hiding inside sssand?"

<u>GET READY:</u> "/<u>c/c/c/cat.</u> /<u>c/c/c/cat.</u> What's the word hiding inside /<u>c/c/c/cat</u>?"

7. ENDING SOUNDS

<u>Say to the child</u>: "I'm going to say some words and see if you can tell me the sound they all <u>end</u> with. I'll do one first."

<u>**PRACTICE ITEM:**</u> "ba<u>ll</u>, te<u>ll</u>, pi<u>ll</u> "What sound do they <u>end</u> with: ba<u>ll</u>, te<u>ll</u>, pi<u>ll</u>? They all <u>end</u> with <u>/llll/.</u> **Be sure the child understands the concept of <u>ending</u> sounds before presenting the test items.**

GET READY: "fan, sun, hen. What sound do they end with: fan, sun, hen?"

GET READY: "dig, bag, leg. What sound do they end with: dig, bag, leg?"

<u>Say to the child</u>: "Now, let's do something different. I will say some words, and you tell me which one sounds <u>different</u> at the <u>end</u>."

<u>PRACTICE ITEM</u>: "time, gym, sick, ram. Which one sounds <u>different</u> at the <u>end</u>: time, gym, sick, ram? <u>SICK</u> sounds different at the end. Your turn."

<u>GET READY:</u> "pai<u>l</u>, ra<u>n</u>, fe<u>ll</u>, poo<u>l</u>. Which one sounds <u>different</u> at the <u>end</u>: pai<u>l</u>, ra<u>n</u>, fe<u>ll</u>, poo<u>l</u>?"

<u>GET READY:</u> "be<u>d</u>, ju<u>g</u>, ro<u>d</u>, sa<u>d</u>. Which one sounds <u>different</u> at the <u>end</u>: be<u>d</u>, ju<u>g</u>, ro<u>d</u>, sa<u>d</u>?"

<u>Say to the child:</u> "Now, I want you to be a sound detective. Listen very closely to find the word hiding <u>inside</u> the word that I say."

<u>PRACTICE ITEM</u>: "<u>herd</u>. <u>herd</u>. The word hiding inside <u>herd</u> is <u>HER</u>. Your turn to try to find a word <u>hiding inside</u> the word I say."

<u>GET READY:</u> "time. time. What's the word hiding inside time?"

<u>GET READY:</u> "<u>card</u>. <u>card</u>. What's the word hiding <u>inside</u> car<u>d</u>?"

8. SPECIAL SOUNDS (DIGRAPHS)

<u>Say to the child</u>: "Sometimes, words have special sounds in them like /ch/ /sh/ /wh/ /th/. Again: /ch/ /sh/ /wh/ /th/. See if you can tell me which special sound you hear in my word. I'll do one first."

PRACTICE ITEM: "thin. thin. My word has a /<u>th</u>/ sound in it." **Be sure the child understands the special sounds before presenting the test items.**

"Your turn."

GET READY: "chop. chop. What special sound do you hear in chop?"

GET READY: "rash. rash. What special sound do you hear in rash?"

GET READY: "whale. whale. What special sound do you hear in whale?"

<u>Say to the child</u>: "This time I want you to tell me if a special sound is at the <u>start</u> or the <u>end</u> of my word. The special sounds are /ch/ /sh/ /th/ /wh/."

<u>PRACTICE ITEM</u>: "tooth. tooth. Is the special sound at the <u>start or</u> the <u>end</u> of <u>tooth</u>? It's at the <u>END</u>."

"Your turn."

<u>GET READY:</u> "ship. ship. Is the special sound at the <u>start or</u> the <u>end</u> of <u>ship</u>?" <u>GET READY:</u> "<u>peach</u>. <u>peach</u>. Is the special sound at the <u>start or</u> the <u>end</u> of <u>peach</u>?" <u>GET READY:</u> "<u>teeth</u>. <u>teeth</u>. Is the special sound at the <u>start or</u> the <u>end</u> of <u>teeth</u>?"

9. CONNECTING SOUNDS

NOTE: The following questions are about counting and ordering sounds, <u>NOT</u> spelling! Use sound counting markers. An uppercase letter = a long vowel sound.

<u>Say to the child:</u> {Give child <u>three</u> sound counting markers.} "I'm going to say a word that has two sounds. You put a sound marker down for each sound I say. Then, say my sounds and tell me the word they make."

PRACTICE ITEM: "nnn...O. Starting here (L to R) put a sound marker down for each of those sounds as I say them: nnn...O. You have two markers. Now say the sounds for those markers fast with me. What word? NO!" {Remove markers and give them to the child to use in next items.} Be sure the child understands the concept of sound counting and ordering before presenting the test items.

<u>GET READY</u>: "Put a sound marker down (L to R) for each sound as I say it. <u>sss...E.</u> How many markers did you use? Say the sounds for those markers fast. What word?" {Return markers to the child.} {**Child must answer <u>all</u> items to get credit.**}

<u>GET READY:</u> "Put a sound marker down (L to R) for each sound as I say it <u>A.../t/</u>. How many markers did you use? Say the sounds for those markers fast. What word?" {Return markers to the child.} {**Child must answer <u>all</u> items to get credit.**}

<u>Say to the child:</u> {Give child <u>eight</u> sound markers} "This time, I'm going to say a word and you put a marker down {L to R} for <u>each</u> sound in the word. Then I'll say another word and ask you some questions."

<u>GET READY</u>: "<u>fff...iii</u>...<u>nnn</u>. Put a sound marker down for <u>each</u> sound you hear in <u>fff...iii</u>...<u>nnn</u>. Then, touch and say those sounds fast. <u>What word</u>? Now, put down a marker for <u>each</u> of the sounds you hear in <u>iii</u>...<u>nnn</u>. Touch and say those sounds fast. <u>What word</u>? <u>What sound</u> did you <u>take away</u> from <u>fff...iii</u>...<u>nnn</u> to make <u>iii</u>...<u>nnn</u>? Did that sound come off the <u>beginning</u> <u>or</u> the <u>end</u> of '<u>fin</u>' to make '<u>in</u>'." {Remove sound markers.} {Child must answer <u>all</u> items to get credit.}

<u>Say to the child</u>: {Give child <u>eight</u> sound markers} "Try this one."

<u>GET READY</u>: "/c/...<u>aaa</u>...<u>nnn</u>. Put a sound marker down (L to R) for each sound you hear in /c/...<u>aaa</u>...<u>nnn</u>. <u>Touch</u> and <u>say</u> those sounds <u>fast</u>. <u>What word</u>? Now, put down a marker for <u>each</u> of the sounds (L to R) you hear in /c/...<u>aaa</u>...<u>nnn</u>.../<u>t</u>/. <u>Touch</u> and <u>say</u> those sounds <u>fast</u>. <u>What word</u>? <u>What sound</u> did you <u>add</u> to /c/...<u>aaa</u>...<u>nnn</u> to make /c/...<u>aaa</u>...<u>nnn</u>.../<u>t</u>/? Did you add that sound to the <u>beginning</u> <u>or</u> the <u>end</u> of '<u>can'</u> to make '<u>can't</u>'?" {Remove sound markers.} {Child must answer <u>all</u> items to get credit.}

<u>Say to the child:</u> {Give child <u>eight</u> sound markers} "Try one more."

<u>GET READY</u>: "eee...<u>Ill</u>...<u>fff</u>. Put a sound marker down (L to R) for <u>each</u> sound you hear in <u>eee</u>...<u>Ill</u>...<u>fff</u>. <u>Touch</u> and <u>say</u> those sounds <u>fast</u>. <u>What word</u>? Now, put down a marker (L to R) for <u>each</u> of the sounds you hear in <u>sss</u>...<u>eee</u>...<u>Ill</u>...<u>fff</u>. <u>Touch</u> and <u>say</u> those sounds <u>fast</u>. <u>What word</u>? What sound did you <u>add</u> to turn <u>eee</u>...<u>Ill</u>...<u>fff</u> into <u>sss</u>...<u>eee</u>...<u>Ill</u>...<u>fff</u>? Did you add that sound to the <u>beginning</u> or the <u>end</u> of <u>'elf'</u> to make <u>'self'</u>?" {Remove sound markers.} {Child must answer <u>all</u> items to <u>get credit</u>.} <u>Say to the child</u>: "Here's something new. I'll say two words and you tell me if they sound the <u>same in</u> the <u>middle</u>."

<u>GET READY</u>: "mad, mud. Do they sound the <u>same</u> in the <u>middle</u>? What is the <u>middle</u> <u>sound</u> in <u>mad</u>? What is the <u>middle</u> <u>sound</u> in <u>mud</u>? {Child must answer <u>all</u> items to <u>get credit.</u>}

10. STICKY SOUNDS (CONSONANT BLENDS)

An uppercase letter = a long vowel sound. {Child must answer <u>all</u> items to get credit.} <u>Say to the child</u>: {Give child <u>six</u> sound markers} "I'm going to say a word and <u>you put</u> a <u>marker in order</u> (L to R) for <u>each</u> sound you hear. Then you <u>say</u> the <u>sounds</u> for <u>each marker</u> and I'll ask you some questions."

<u>GET READY</u>: "Low. Place the markers <u>in order</u> (L to R) for <u>each sound</u> you hear in '<u>low</u>'. {Child should place 2 markers down.} New word: '<u>Slow</u>'. Put <u>new</u> markers <u>in</u> <u>order</u> (L to R) for each sound you hear in '<u>slow</u>, <u>slow</u>'. What sound did I <u>add</u> to the <u>beginning</u> of '<u>low</u>' to make '<u>slow</u>'? {Remove markers.} Let's try another word." <u>GET READY</u>: {Give child <u>six</u> sound markers} "'Lay' Place the markers <u>in order</u> (L to R) for each sound you hear in 'lay.' New word: '<u>play</u>'. Place new markers <u>in order</u> (L to R) for <u>each sound</u> you hear in '<u>play</u>, <u>play</u>'. Tell me, what sound did I <u>add</u> to '<u>lay</u>' to make '<u>play</u>'? {Remove markers.} Here's a new one. It's sneaky."

<u>GET READY:</u> {Give child <u>six</u> sound markers} "<u>Tray</u>. Place the markers <u>in order</u> (L to R) for <u>each sound</u> you hear in '<u>tray</u>, <u>tray</u>'. New word: '<u>ray</u>'. Place <u>new</u> markers <u>in order</u> (L to R) for <u>each sound</u> you hear in '<u>ray</u>, <u>ray</u>'. Look at your markers and tell me what sound I took <u>away</u> from <u>tray</u> to make <u>ray</u>? {Remove markers} Try this one."

<u>GET READY</u>: {Give child <u>eight</u> sound markers} "'<u>Bread</u>'. Place the markers in order (L to R) for each sound you hear in '<u>bread</u>, <u>bread</u>'. New word: '<u>bed</u>' Place <u>new</u> markers <u>in order</u> (L to R) for each sound you hear in '<u>bed</u>, <u>bed'</u> Look at your markers and tell me what sound I took <u>away</u> from '<u>bread</u>' to make '<u>bed</u>'? {Remove markers] Try another one. It's pretty sneaky, too."

<u>GET READY</u>: {Give child <u>six</u> sound markers} "'<u>Say</u>'. Place the markers <u>in order</u> (L to R) for <u>each sound</u> you hear in '<u>say</u>, <u>say</u>'. New word: '<u>stay</u>'. Place <u>new</u> markers <u>in order</u> (L to R) for each sound you hear in '<u>stay</u>, <u>stay</u>'. Look at your markers and tell me what sound I <u>added</u> to '<u>say</u>' to make '<u>stay</u>'? <u>Point to</u> your markers to <u>show me</u> where I <u>added</u> it. {Remove markers} Here's the very <u>last</u> one." <u>GET READY</u>: {Give child <u>six</u> sound markers} "'<u>Try</u>'. Place the markers <u>in order</u> (L to R) for <u>each sound</u> you hear in '<u>try</u>, <u>try</u>'. New word: '<u>tie</u>'. Place <u>new</u> markers <u>in order</u> (L to R) for <u>each sound</u> you hear in '<u>tie</u>, <u>tie</u>' Look at your markers and tell me what sound I took <u>away</u> from '<u>try</u>' to make '<u>tie</u>'? <u>Point to</u> your markers to <u>show me</u> where that sound <u>was</u>."

ASSESSMENT RESULTS INTERPRETATION

- Each sub-test is scored separately. A score of 5 or 6 is considered proficient.
- A score of 4 indicates that the child should start the curriculum at the Module and lesson in parenthesis to the right of the <u>first</u> item missed on the sub-test answer form. Example: If the child missed items *c* and *e* on <u>4</u>.
 <u>Syllables</u>, start the child at (E2) Module E lesson 2 in the Developing Sound Sense curriculum.
- If the child scores 3 on a sub-test, stop the assessment and start the child at the first lesson in the matching curriculum Module.
- The answer sheet is designed for three assessments a year. However, you may choose to administer a subtest at the child's completion to a Module. Just be sure to record the date administered.